

## Beginner S Guide To Solidworks 2015 Level I

**Beginner's Guide to SOLIDWORKS 2016 - Level I** Alejandro Reyes 2015-12 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

**Beginner's Guide to SolidWorks 2014 - Level I** Alejandro Reyes 2014-02-26 This book is intended to help new users learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

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**Beginner's Guide to SOLIDWORKS 2018 - Level II** Alejandro Reyes 2018 Beginner's Guide to

SOLIDWORKS 2018 - Level II starts where Beginner's Guide - Level I ends, following the same easy to read style and companion video instruction, but this time covering advanced topics and techniques. The purpose of this book is to teach advanced techniques including sheet metal, surfacing, how to create components in the context of an assembly and reference other components (Top-down design), propagate design changes with SOLIDWORKS' parametric capabilities, mold design, welded structures and more while explaining the basic concepts of each trade to allow you to understand the how and why of each operation. The author uses simple examples to allow you to better understand each command and environment, as well as to make it easier to explain the purpose of each step, maximizing the learning time by focusing on one task at a time. This book is focused on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. At the end of this book, you will have acquired enough skills to be highly competitive when it comes to designing with SOLIDWORKS, and while there are many less frequently used commands and options available that will not be covered in this book, rest assured that those covered are most of the commands used every day by SOLIDWORKS designers. The author strived hard to include many of the commands required in the Certified SOLIDWORKS Professional Advanced and Expert exams as listed on the SOLIDWORKS website.

[Beginner's Guide to Solidworks 2015](#) Alejandro Reyes 2015

[Beginner's Guide to SOLIDWORKS 2019 - Level I](#) Alejandro Reyes 2018 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

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**Beginner's Guide to SOLIDWORKS 2018 - Level I** Alejandro Reyes 2017-10 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a visual presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises.

**SOLIDWORKS 2021: A Power Guide for Beginners and Intermediate Users** Sandeep Dogra SOLIDWORKS 2021: A Power Guide for Beginners and Intermediate Users textbook has been designed for instructor-led courses as well as self-paced learning. It is intended to help engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical design. This textbook is a great help for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook consists of 14 chapters, with a total of 798 pages covering the major environments of SOLIDWORKS such as Sketching environment, Part modeling environment, Assembly environment, and Drawing environment. This textbook teaches users to use SOLIDWORKS mechanical design software for creating parametric 3D solid components, assemblies, and 2D drawings. This textbook also includes a chapter on creating multiple configurations of a design. This textbook not only focuses on the usage of the tools and commands of SOLIDWORKS but also on the concept of design. Every chapter in this textbook contains tutorials that provide users with step-by-step instructions for creating mechanical designs and drawings with ease. Moreover, every chapter ends with hands-on test drives which allow users to experience the user friendly and technical capabilities of SOLIDWORKS.

**Beginner's Guide to SolidWorks 2015 - Level I** Alejandro Reyes 2015-01-14 This book is intended to help new users learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

**Beginner's Guide to Solidworks 2013** Alejandro Reyes 2013-03-05 This book is intended to help new users to learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide. It will be a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user

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**Beginner's Guide to SOLIDWORKS 2023 - Level I** Alejandro Reyes 2023-05-04 • Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques • Uses a task oriented approach to learning SOLIDWORKS • Focuses on the processes to complete the modeling of a part, instead of individual commands • Includes access to extensive video instruction • Covers commands found on the CSWA exam and includes a practice test • This edition features expanded content covering the CSWA exam This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam, as listed on the SOLIDWORKS website. A dedicated chapter provides you with details about the exam, as well as a practice test to help you prepare for the actual exam. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a clear presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way. Captioned versions of these videos are also available for customers who want or need video captions.

**Beginner's Guide to SOLIDWORKS 2017 - Level II** Alejandro Reyes 2017-02 Beginner's Guide to SOLIDWORKS 2017 - Level II starts where Beginner's Guide - Level I ends, following the same easy to read style and companion video instruction, but this time covering advanced topics and techniques. The purpose of this book is to teach advanced techniques including sheet metal, surfacing, how to create components in the context of an assembly and reference other components (Top-down design), propagate design changes with SOLIDWORKS' parametric capabilities, mold design, welded structures and more while explaining the basic concepts of each trade to allow you to understand the how and why of each operation. The author uses simple examples to allow you to better understand each command and environment, as well as to make it easier to explain the purpose of each step, maximizing the learning time by focusing on one task at a time. This book is focused on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. At the end of this book, you will have acquired enough skills to be highly competitive when it comes to designing with SOLIDWORKS, and while there are many less frequently used commands and options available that will not be covered in this book, rest assured that those covered are most of the commands used every day by SOLIDWORKS designers. The author strived hard to include many of the commands required in the

Certified SOLIDWORKS Professional Advanced and Expert exams as listed on the SOLIDWORKS website. Beginner's Guide to SOLIDWORKS 2024 - Level I Alejandro Reyes 2024-02 • Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques • Uses a task oriented approach to learning SOLIDWORKS • Focuses on the processes to complete the modeling of a part, instead of individual commands • Includes access to extensive video instruction • Covers commands found on the CSWA exam and includes a practice test This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam, as listed on the SOLIDWORKS website. A dedicated chapter provides you with details about the exam, as well as a practice test to help you prepare for the actual exam. SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands. Includes Video Instruction Each copy of this book includes access to video instruction. In these videos the author provides a clear presentation of tutorials found in the book. The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way. Captioned versions of these videos are also available for customers who want or need video captions.

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**Solidworks 2015 CADArtifex 2015 SOLIDWORKS 2015: A Power Guide for Beginner and Intermediate Users** textbook is designed for instructor-led courses as well as for self-paced learning. This textbook is intended to help engineers and designers who are interested in learning SOLIDWORKS for creating 3D mechanical design. It will be a great starting point for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook contains of 13 chapters covering major environments of SOLIDWORKS: Part, Assembly, and Drawing which teaches you how to use the SOLIDWORKS mechanical design software to build parametric models and assemblies, and how to make drawings of those parts and assemblies. This textbook is not only focuses on the uses of tools/commands of SOLIDWORKS but also on the concept of design. Every chapter of this textbook contains tutorials which intend to help user to experience how things can be done in SOLIDWORKS step by step. Moreover, every chapter ends with hands-on test drives which allow users of this textbook to experience themselves the ease-of-use and powerful capabilities of SOLIDWORKS. Table of Contents: Chapter 1. Introduction to SOLIDWORKS Chapter 2. Drawing Sketches with SOLIDWORKS Chapter 3. Editing and Modifying Sketches Chapter 4. Applying Geometric Relations and Dimensions Chapter 5. Creating First/Base Feature of a Solid Model Chapter 6. Creating Reference Geometries Chapter 7. Advanced Modeling I Chapter 8. Advanced Modeling II Chapter 9. Patterning and Mirroring Chapter 10. Advanced Modeling III Chapter 11. Working with Assemblies I Chapter 12. Working with Assemblies II Chapter 13. Working with Drawing

**Beginner's Guide to Solidworks 2012** Alejandro Reyes 2012-03-12 This book is intended to help new users to learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide. It will be a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software's interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book is focused on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

SolidWorks 2015 Reference Guide David Planchard 2014-11-02 The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015. SolidWorks is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SolidWorks 2015. This book covers the following: System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks

SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. The book provides access to over 240 models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2015. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model.

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